

SBL_Eyes

COLLABORATORS

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|---------------|----------------------------|---------------|------------------|
| | <i>TITLE :</i> SBL_Eyes | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | March 1, 2023 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

SBL_Eyes

1.1 SBL_Eyes Information

Info

Addition Information

Disclaimer and Author Info

1.2 SBL_Eyes/Info

SBL_Eyes

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Not much to say really the eyes just follow your mouse pointer, you can change the frequency of the update and save the window size and location.

1.3 SBL_Eyes/Additional Information

SBL_Eyes

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This program will only work on WB 2.0 and above.

This program was written on an Amiga A1200 68882 6MB.

BUGS!!!!!!!

Because i'm using bobs for the pupils the eye background gets trashed if a window is placed in front of them.

1.4 SBL_Eyes/Disclaimer and Author Information

SBL_Eyes

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/* ----- */

This is CardWare so feel free to send me a postcard.

/* ----- */

Comments, complaints, desiderata are welcome.

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